

Hello Hela here, interaction designer and researcher, eternally curious ,creating and trying to find patterns that uncover meaning.

## EDUCATION

2019 - 2024

STRATE SCHOOL OF DESIGN

- MSc Design
- BSc Design

## RECOGNITION

- DQ Labs hosted hackathon
  2021 -Mentor
- Selected for week long artist residency program and also hardware hackathon at Zo house

## SKILLS

- User research
- User experience design
- Visual design
- Technical understanding
- Communication

## TOOLS

- Figma
- Adobe suite
- Blender
- Procreate
- Miro/Whimsical

# HELA MYLAVARAPU

Website Behance LinkedIn

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Feb 2022 - Jan 2023 · 1 yr

## INDUSTRY PROJECTS

• IKEA

3 months research project: Understand consumer insights and improve services in India.

DIGITAL MOJO
 Workshop: Field research and AR/VR concept

creation to improve public transportation.CISCO

UI/UX sprint: Enhance UI/UX of their job portal

SODEXO

Workshop: Strategise to make sodexo services feel more like "home".

## WORK EXPERIENCE

#### HARMAN INTERNATIONAL

Interaction design intern

- Along with the **Global FX team** (future experiences), we **researched AR/VR trends**, identifying key **business opportunities** and designed a pitch that **secured internal funding**.
- Designed a **JBL Roblox game**, to increase brand loyalty among digital natives, designed a **pitch**, **currently in development** and set for release.
- With the **global research team**, we **analysed feedback** and studied touchpoints to map **user journeys** and created **prototypes** that make hand-offs more efficient for designers.

### ATLANTIS DAO

Research & UI/UX consultant (Part-time)

• Eco homes booking application: I soley conducted user interviews and market research to identify target user groups and turned insights into UI/UX features of the app paving way for a better product positioning for launch.

#### <u>ENABLE AI</u>

#### Co-founder, design generalist.

- Enable AI is a **life dashboard app** that helps users track goals, journal, and **gain AI-driven insights for personal growth**. I'm currently **building** it with a **developer** for **market launch**.
- Enable helped me grow, sharpened my holistic thinking about **product strategy**, **cross-functional collaboration**, and strengthened my **pitching skills** through investor discussions.

#### <u>LIFEIDESIGN</u>

#### Service designer (Part-time)

- Nov Dec 2024 • 2 mos
- As a service designer, I helped improve their overall product offering; conducted heuristic analysis to streamline user experience, strategised game levels, created a service design blueprint and a gathertown virtual space.

July - Dec 2023 · 5 mos

Mar 2024 - Present · 1 yr